



CONTACT

✉ kaspriktiviktoria4@gmail.com

🐙 viko4kka [↗](#)

🌐 Viktoriia Kasprzyk [↗](#)

EDUCATION

Bachelor of Engineering in Computer Science

- Rzeszów University of Technology
2022–2026

Master of Engineering in Computer Science

- Rzeszów University of Technology
2026

SKILLS

- Next.js, React, React Query
- TypeScript, JavaScript
- Three.js, React Three Fiber
- Tailwind, Sass, Styled Components
- Basic knowledge of C#/ASP.NET, Java
- Nest.js, Prisma
- PostgreSQL, Supabase, MySQL
- Python
- React Native
- Figma, Git
- HTML, CSS

Viktoriia Kasprzyk

Full Stack Developer

PROFILE

I am interested in web and software development. I started my journey with frontend development and later expanded my skills to backend development, databases, and data analysis. I'm also interested in web design as a hobby, using my technical skills and creativity to make clean, user-friendly interfaces.

EXPERIENCE

• Full Stack Developer – Neti

July 2025 – September 2025

Worked as a Full Stack Developer Intern in a development team, with a primary focus on frontend development while also contributing to backend tasks. Built UI features and supported the team in improving the application.

In this project, Next.js, TypeScript, and Tailwind CSS were used for the frontend, while NestJS, Prisma, and PostgreSQL were used for the backend.

• Frontend Developer – Project Nauczajka [↗](#)

June 2024 – September 2024

A web platform designed to connect tutors with students in a user-friendly and responsive environment. The application enables students to find and book lessons with verified tutors based on subject, availability, and personal preferences. It also includes features such as scheduling, messaging, and profile management. Project written in React, Tailwind, Redux and Django on backend with Rest API.

• Full Stack Developer – Engineering Thesis [↗](#)

Virtual Lab – 3D Visualization of a University Lab is an engineering project that involved building an interactive 3D model of a real university computer lab, featuring animated robots, dynamic camera movement, and immersive environmental animations. The project was built using modern web technologies, including React, React Three Fiber, Three.js, Drei, TypeScript, and Tailwind CSS.

LANGUAGES

Ukrainian Native

English B2

Polish C1

I hereby give consent for my personal data to be processed for the purposes of the recruitment process, for the position for which I am applying.